

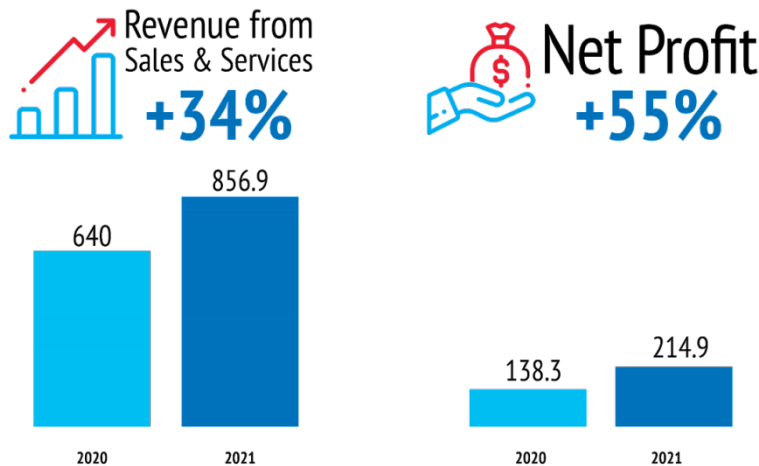


Asiasoft continues strong growth in the first half of 2021 Revenue increased by 34% and Net profit increased by 55% from the same period last year

13 August 2021: Asiasoft Corporation Public Company Limited announced company performance for the first half of the year 2021 which revenue reaching Baht 856.9 million while net profit Baht 214.9 million, a significant growth compared to the same period last year's revenue of Baht 640 million and net profit of Baht 138.3 million. Revenue and net profit increased by 34% and 55%, respectively.

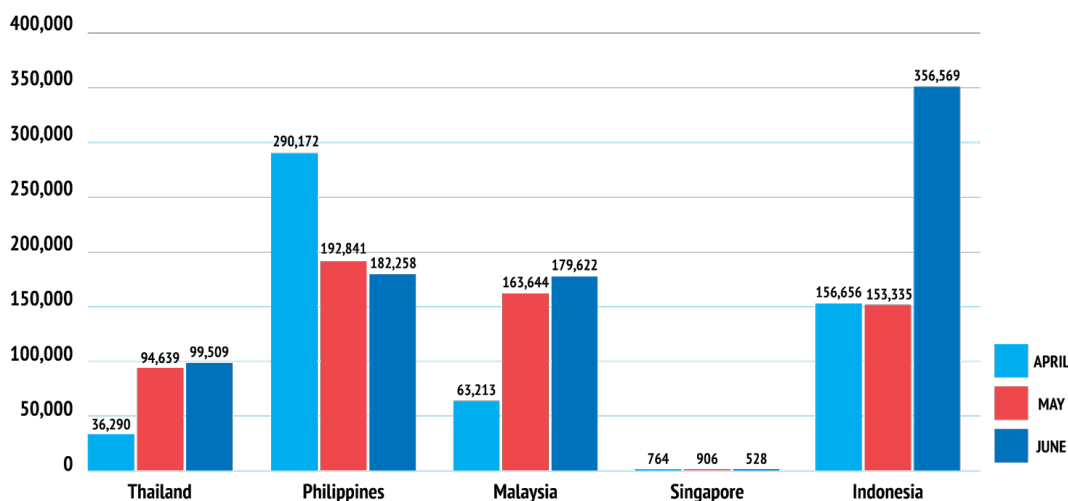
In quarter 2/2021, the Company has revenue equals Baht 427.3 million and net profit of Baht 110.1 million versus revenue of Baht 429.6 million and net profit of Baht 104.8 million in the previous quarter of 2/2020. Revenue decreased by 1% QoQ while net profit increased by 5%. Comparing YoY on a quarterly basis, there was a slight decrease in revenue and net profit by 5% and 7% with the revenue of Baht 450.2 million and net profit of Baht 117.8 million, respectively.

FIRST HALF - YEAR PERIOD

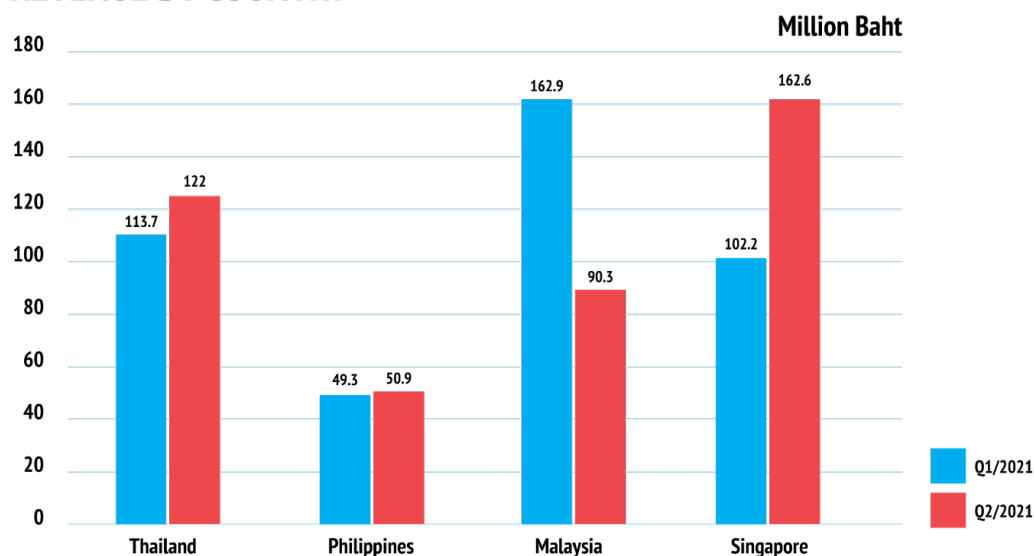


Under nowadays circumstances of the pandemic on COVID-19 in quarter 2. The situation has been more and more aggressive around SEAs such as Thailand, the Philippines, Malaysia, and Indonesia where Asiasoft Corporation PCL has local subsidiaries. Except for Singapore who is able to control the situation more stable. The number of infected people in Singapore has been decreasing but the number of revenue in Singapore stills in good momentum and continues growth when compared to the prior quarter. As a result of a big patch update on MapleStorySEA. While revenue of Thailand, and the Philippines in quarter 2 increases under the current situation of pandemic. Although, the level of infected people in each country are not significant factor that impact to the change in revenue

COVID-19 NEW CASE BY COUNTRY IN Q2/2021



REVENUE BY COUNTRY



Mr. Gerry Ung, Chief Financial Officer of Asiasoft Corporation Public Company Limited, announced that "In Quarter 2, the Company continued to maintain positive momentum even though there was no new game launch during the first half-year 2021. The excellent overall performance was contributed strongly from our overseas markets and cost management efficiency of the existing game in our portfolios, resulting in revenue of Baht 856.9 million and net profit of Baht 214.9 million. A significant growth compared to the same period as last year.

For the second half of this year, the Company plans to launch 5 games more of which 2 are PCs (Gujian, and New Wulin) and 3 Mobile games (Cabal Mobile, Real Yulgang Mobile, and Huang Yi Mobile) which is in line with the company strategy that focuses on mobile markets. With the strong lineup of games in the next 6 months, coupled with aggressive productive planning, cost management efficiency, and our dynamic behaviour, we strongly believe that we will achieve and exceed our target in the year 2021.

As the result of continued growth, the Board of directors meeting which was held on 13 August 2021 had passed a resolution to request an interim dividend payment of Baht 0.40 per share of operating performance for the first half-year of 2021. And the record date for shareholders who are eligible for dividends on 27 August 2021 and dividend payment will be on 10 September 2021.